



3D Studio Art 1 (#0101330)

SCOPE AND SEQUENCE

Semester	Unit	Resources	Benchmarks	Historical/Cultural Connections
Semester 1	1. Studio Habits of Mind	<p><u>Unit Shared Folder</u></p> <p>Develop Craft (Technique & Studio Practice) Engage & Persist (Finding Passion & Sticking with It) Envision (Imagining & Planning) Express (Finding & Showing Meaning) Observe (Looking Closely) Reflect (Question & Explain and Evaluate) Stretch & Explore (Play, Use Mistakes & Discover) Understand Art Worlds (Domain & Communities)</p>	<p>VA.912.C.1.4, VA.912.C.2.4, VA.912.C.3.1, VA.912.C.3.5, VA.912.C.3.6, VA.912.F.2.1, VA.912.F.3.5, VA.912.H.1.2, VA.912.H.1.9, VA.912.H.2.4, VA.912.S.3.4, VA.912.S.3.7, LAFS.910.RST.2.4, LAFS.910.SL.1.1, LAFS.910.SL.1.2, LAFS.910.WHST.2.4, LAFS.910.WHST.3.9, ELD.K12.ELL.SI.1</p>	
	2. Understanding the Elements & Principles of 3D Design	<p><u>Unit Shared Folder</u></p> <p>-All strong design will have one or more of these elements: line, color, shape, form, pattern, texture, space, and value. -The principles of art are the rules or <i>guidelines</i> of art. - Used to organize or arrange the structural elements of design. -Principles are balance, proportion, rhythm, emphasis, harmony, variety and unity. -Application of understanding implemented via student use of a variety of 2D materials</p>	<p>VA.912.C.1.4, VA.912.C.2.4, VA.912.C.2.8, VA.912.O.1.1, VA.912.S.3.7, VA.912.S.3.10, LAFS.910.RST.2.4, LAFS.910.SL.1.1, LAFS.910.SL.1.2, MAFS.K12.MP.7.1, ELD.K12.ELL.SI.1</p>	
	3. Introduction to Functional Ceramics	<p><u>Unit Shared Folder</u></p> <p>Objects made from clay. Vases, teapots, bowls, plates, cups, tiles, tableware or other vessels.</p> <p>Investigate and create 3D ceramic works employing a variety of techniques and media.</p> <p>Produce 2-3 functional clay vessels.</p>	<p>VA.912.C.1.7, VA.912.C.2.1, VA.912.C.3.1, VA.912.F.1.2, VA.912.F.3.4, VA.912.H.2.1, VA.912.H.3.2, VA.912.O.1.1, VA.912.O.1.5, VA.912.O.2.1 VA.912.O.3.1, VA.912.S.1.4, VA.912.S.2.1, VA.912.S.3.1, VA.912.S.3.3, VA.912.S.3.7, VA.912.S.3.10, VA.912.S.3.11, VA.912.S.3.12, LAFS.910.SL.1.3,</p>	<p><u>Contemporary Functional Pottery</u></p>



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			LAFS.910.SL.2.4 , MAFS.K12.MP.5.1 , MAFS.K12.MP.6.1 , MAFS.K12.MP.7.1 ELD.K12.ELL.SI.1	
	4. Introduction to Sculptural Ceramics	<p style="text-align: center;"><u>Unit Shared Folder</u></p> <p>Non-functional objects made from clay.</p> <p>Investigate and create 3D ceramic works employing a variety of techniques and media.</p> <p>Produce 2-3 clay sculptures.</p>	VA.912.C.1.7 , VA.912.C.2.1 , VA.912.C.3.1 , VA.912.F.1.2 , VA.912.F.3.4 , VA.912.H.2.1 , VA.912.H.3.3 VA.912.O.1.1 , VA.912.O.1.5 , VA.912.O.2.1 VA.912.O.3.1 , VA.912.S.1.4 , VA.912.S.2.1 , VA.912.S.3.1 , VA.912.S.3.3 , VA.912.S.3.7 , VA.912.S.3.10 , VA.912.S.3.11 , VA.912.S.3.12 , LAFS.910.SL.1.3 , LAFS.910.SL.2.4 , MAFS.K12.MP.5.1 , MAFS.K12.MP.6.1 , MAFS.K12.MP.7.1 , ELD.K12.ELL.SI.1	<p style="text-align: center;"><u>11 Innovative Ceramic Artists</u></p>
Semester 2	5. Introduction to Subtractive Sculpture	<p style="text-align: center;"><u>Unit Shared Folder</u></p> <p>Three-dimensional art objects created by carving or other shaping techniques. Modeled, carved, or cut away. Materials may include but are not limited to: clay, cardboard, metal, wood, glass, stone, marble, textiles, and plastics.</p> <p>Investigate and create 3D works employing a variety of sculptural techniques and media.</p> <p>Produce 2-3 subtractive sculptures.</p>	VA.912.C.1.7 , VA.912.C.2.1 , VA.912.C.3.1 , VA.912.F.1.2 VA.912.F.3.4 , VA.912.H.2.1 , VA.912.H.3.3 , VA.912.O.1.1 , VA.912.O.1.5 , VA.912.O.2.1 , VA.912.O.3.1 , VA.912.S.1.4 , VA.912.S.2.1 , VA.912.S.3.1 , VA.912.S.3.3 , VA.912.S.3.7 , VA.912.S.3.10 , VA.912.S.3.11 , VA.912.S.3.12 , LAFS.910.SL.1.3 , LAFS.910.SL.2.4 , MAFS.K12.MP.5.1 , MAFS.K12.MP.6.1 ,	<p style="text-align: center;">Isamu Noguchi</p> <p style="text-align: center;">Henry Moore</p>



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			MAFS.K12.MP.7.1 , ELD.K12.ELL.SI.1	
	6. Introduction to Additive Sculpture	<p style="text-align: center;"><u>Unit Shared Folder</u></p> <p>Three-dimensional art objects that are built up or added to create a form. Modeled, cast, constructed, or assembled objects. Materials may include but are not limited to: clay, cardboard, metal, acrylic, wood, glass, textiles, plastics, and found objects.</p> <p>Investigate and create 3D works employing a variety of sculptural techniques and media.</p> <p>Produce 2-3 additive sculptures.</p>	VA.912.C.1.7 , VA.912.C.2.1 , VA.912.C.3.1 , VA.912.F.1.2 , VA.912.F.3.4 , VA.912.H.2.1 , VA.912.H.3.3 , VA.912.O.1.1 , VA.912.O.1.5 , VA.912.O.2.1 , VA.912.O.3.1 , VA.912.S.1.4 , VA.912.S.2.1 , VA.912.S.3.1 , VA.912.S.3.3 , VA.912.S.3.7 , VA.912.S.3.10 , VA.912.S.3.11 , VA.912.S.3.12 , LAFS.910.SL.1.3 , LAFS.910.SL.2.4 , MAFS.K12.MP.5.1 , MAFS.K12.MP.6.1 , MAFS.K12.MP.7.1 , ELD.K12.ELL.SI.1	<p>Henrique Oliveira</p> <p>Shayna Leib</p> <p>Naum Gabo</p> <p>Bill Woodrow</p> <p>Richard Deacon</p> <p>Lenore Tawney</p>
	7. Introduction to Assemblage	<p style="text-align: center;"><u>Unit Shared Folder</u></p> <p>Three-dimensional mixed media art created by assembled objects. Materials may include but are not limited to: clay, cardboard, metal, acrylic, wood, glass, textiles, plastics, and found objects.</p> <p>Investigate and create 3D works employing a variety of sculptural techniques and media.</p> <p>Produce 2-3 assemblage sculptures.</p>	VA.912.C.1.7 , 912.C.2.1 , VA.912.C.3.1 , VA.912.F.1.2 , VA.912.F.3.4 , VA.912.H.2.1 , VA.912.H.3.3 , VA.912.O.1.1 , VA.912.O.2.1 , VA.912.O.3.1 , VA.912.S.1.4 , VA.912.S.2.1 , VA.912.S.3.1 , VA.912.S.3.3 , VA.912.S.3.7 , VA.912.S.3.10 , VA.912.S.3.11 , VA.912.S.3.12 , LAFS.910.SL.1.3 , LAFS.910.SL.2.4 , MAFS.K12.MP.5.1 , MAFS.K12.MP.6.1 , MAFS.K12.MP.7.1 , ELD.K12.ELL.SI.1	<p><u>The Progression of Assemblage</u></p> <p>Monica Bonvicini</p> <p>Jumana Manna</p>



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High Level Course Overview

VERSION DESCRIPTION Students explore how space, mass, balance, and form combine to create aesthetic forms or utilitarian products and structures. Instruction may include, but is not limited to, content in green or industrial design, sculpture, ceramics, or building arts. Media may include, but are not limited to, clay, wood, plaster, and paper maché with consideration of the workability, durability, cost, and toxicity of the media used. Student artists consider the relationship of scale (i.e., hand-held, human, monumental) through the use of positive and negative space or voids, volume, visual weight, and gravity to create low/high relief or freestanding structures for personal intentions or public places. They explore sharp and diminishing detail, size, position, overlapping, visual pattern, texture, implied line, space, and plasticity, reflecting craftsmanship and quality in the surface and structural qualities of the completed art forms. Students in the 3-D art studio focus on use of safety procedures for process, media, and techniques. Student artists use an art criticism process to evaluate, explain, and measure artistic growth in personal or group works. This course incorporates hands-on activities and consumption of art materials.

Big Idea VA.912.C: Critical Thinking and Reflection

Enduring Understanding 1 VA.912.C.1 : Cognition and reflection are required to appreciate, interpret, and create with artistic intent.

Enduring Understanding 2 VA.912.C.2 : Assessing our own and others' artistic work, using critical-thinking, problem-solving, and decision-making skills, is central to artistic growth.

Enduring Understanding 3 VA.912.C.3 : The processes of critiquing works of art lead to development of critical-thinking skills transferable to other contexts.

Big Idea VA.912.S: Skills, Techniques, and Processes

Enduring Understanding 1 VA.912.S.1 : The arts are inherently experiential and actively engage learners in the processes of creating, interpreting, and responding to art.

Enduring Understanding 2 VA.912.S.2 : Development of skills, techniques, and processes in the arts strengthens our ability to remember, focus on, process, and sequence information.

Enduring Understanding 3 VA.912.S.3 : Through purposeful practice, artists learn to manage, master, and refine simple, then complex, skills and techniques.

Big Idea VA.912.O: Organizational Structure

Enduring Understanding 1 VA.912.O.1 : Understanding the organizational structure of an art form provides a foundation for appreciation of artistic works and respect for the creative process.

Enduring Understanding 2 VA.912.O.2 : The structural rules and conventions of an art form serve as both a foundation and departure point for creativity.

Enduring Understanding 3 VA.912.O.3 : Every art form uses its own unique language, verbal and non-verbal, to document and communicate with the world.

Big Idea VA.912.H: Historical and Global Connections

Enduring Understanding 1 VA.912.H.1 : Through study in the arts, we learn about and honor others and the worlds in which they live(d).

Enduring Understanding 2 VA.912.H.2 : The arts reflect and document cultural trends and historical events, and help explain how new directions in the arts have emerged.

Enduring Understanding 3 VA.912.H.3 : Connections among the arts and other disciplines strengthen learning and the ability to transfer knowledge and skills to and from other fields.



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Big Idea VA.912.F: Innovation, Technology, and the Future

Enduring Understanding 1 **VA.912.F.1** : Creating, interpreting, and responding in the arts stimulate the imagination and encourage innovation and creative risk-taking.

Enduring Understanding 2 **VA.912.F.2** : Careers in and related to the arts significantly and positively impact local and global economies.

Enduring Understanding 3 **VA.912.F.3** : The 21st-century skills necessary for success as citizens, workers, and leaders in a global economy are embedded in the study of the arts.

LAFS.910.SL: Standards for Speaking and Listening

Cluster 1 **LAFS.910.SL.1** : Comprehension and Collaboration

Cluster 2 **LAFS.910.SL.2** : Presentation of Knowledge and Ideas

LAFS.910.RST: Reading Standards for Literacy in Science and Technical Subjects 6-12

Cluster 2 **LAFS.910.RST.2** : Craft and Structure

LAFS.910.WHST: Writing Standards for Literacy in History/Social Studies, Science, and Technical Subjects

Cluster 2 **LAFS.910.WHST.2** : Production and Distribution of Writing

Cluster 3 **LAFS.910.WHST.3** : Research to Build and Present Knowledge

MAFS.K12.MP: Mathematical Practice

Cluster 5 **MAFS.K12.MP.5** : Use appropriate tools strategically.

Cluster 6 **MAFS.K12.MP.6** : Attend to precision.

Cluster 7 **MAFS.K12.MP.7** : Look for and make use of structure.

ELD.K12.ELL: English Language Development for English Language Learners

Cluster SI **ELD.K12.ELL.SI** : Language of Social and Instructional Purposes